

# Support for Mobile and Low-Powered Wireless Devices in IPv6

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# Motivation

- Two areas of network growth:
  1. Mobile (wireless) devices.
  2. Low-power (multi-hop) wireless personal area networks.
- Challenges:
  - Changing network connectivity.
  - Low-bandwidth.
  - Lossy links.
  - Low energy storage.

# Mobile IPv6

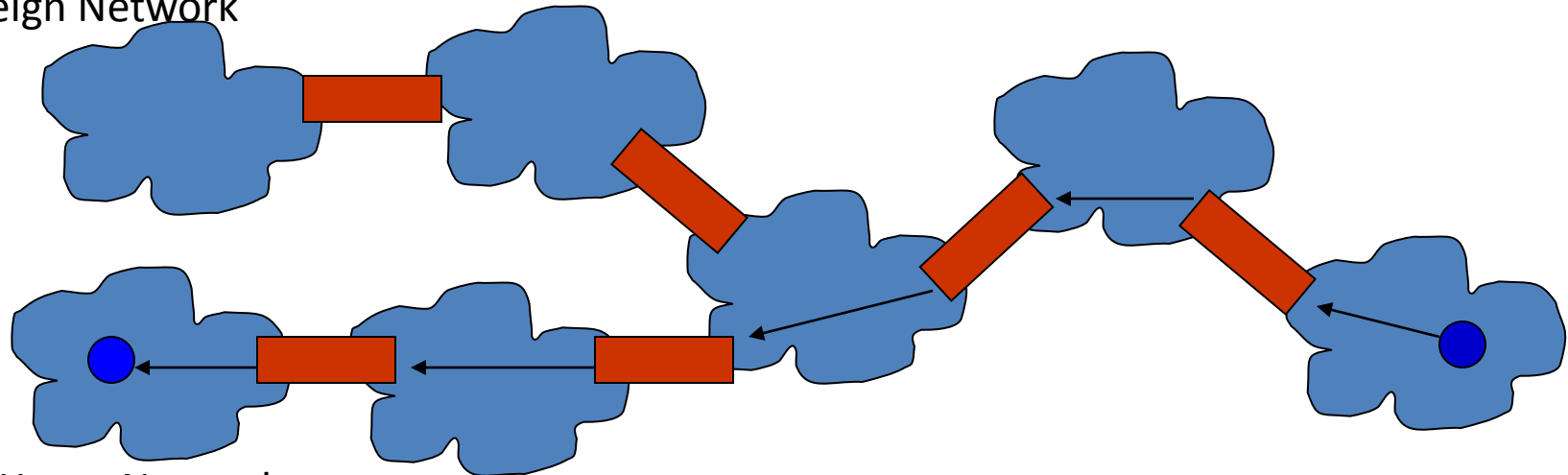
# Operation Scenario

- Mobile node moves out of its home network, and into a foreign network.
- Other nodes unaware of the current location of mobile node.
- **Situation**: other nodes send packets addressed to mobile node's home address.
- **Goal**: deliver these packets to the mobile node at its current location.

# IP Forwarding Without Mobility Support

- Routers forward the packet based on destination's home IP address.
- Packet reaches a router with interface to the destination's home network.
- The router injects the packet into the home network.
- Delivery failure because destination is not present.

Foreign Network



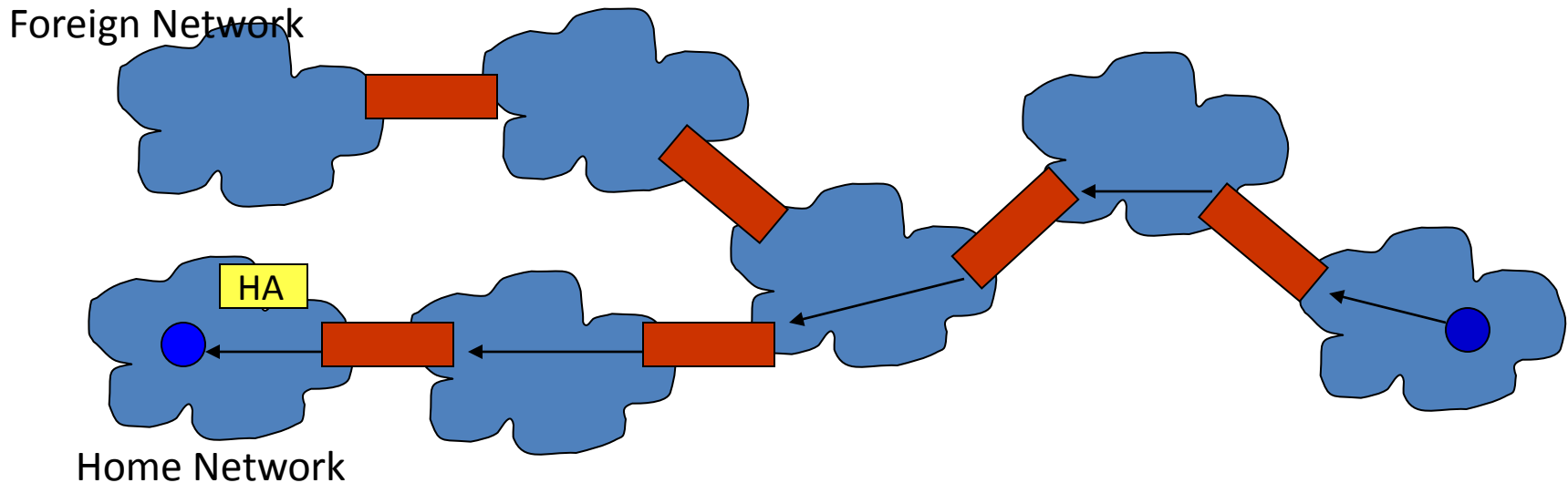
Home Network

# Adding Mobility Support

- **Transparency**: node mobility should be hidden from other nodes.
- **Interoperability**: mobile node should be able to communicate with other nodes, mobile as well as stationary.
- **Security**: unauthorized nodes should not be able to forge movement of nodes.
- **Efficiency**: keep protocol overheads small.
- **Unconstrained addressing**: Mobile IP should not place any additional constraint on assigning IP addresses to nodes.

# Network Entities to Support Mobility

- **Home Agent (HA):** acts on behalf of mobile node when it is away from home network.
- **Correspondent node:** A node with which the mobile node is communicating.



# Mobility Support Operations

- **Agent discovery**: operations performed to determine the identity of Home Agent(s).
- **Registration**: informing HA about the care-of address while mobile node is in a foreign network.
- **Bidirectional Tunneling**: Correspondent node and mobile node exchanging packets via HA.
- **Route Optimization**: Correspondent node and mobile node directly exchange packets.
- **Deregistration**: removing old care-of address when mobile node moves out of a foreign network.



# Mobility Header in IPv6

- Specified by Next Header value = 135
- Specifies messages for:
  - Binding update
  - Binding refresh
  - Return routability procedure.

# Home Agent Address Discovery

- **Router advertisement**: lists only the link-local address of router.
- **H bit**: when set, advertising router is a HA.
- **Prefix option** modified in ICMPv6 .
- **R-flag** added.
  - When set, Prefix option field contains router's **global unicast IPv6 address(es)**.
- Each HA maintains (sorted by preference):
  - list of home agents on a link,
  - their global unicast IPv6 address(es),
  - their remaining lifetime.

# Home Agent Advertisement

- Preference level associated with each advertised address.
- Each advertisement has a lifetime.
- Interval between successive advertisements: a fraction of the advertisement lifetime.
- Possibly multiple HAs on a link with different preferences: load balancing.

# Home Agent Discovery

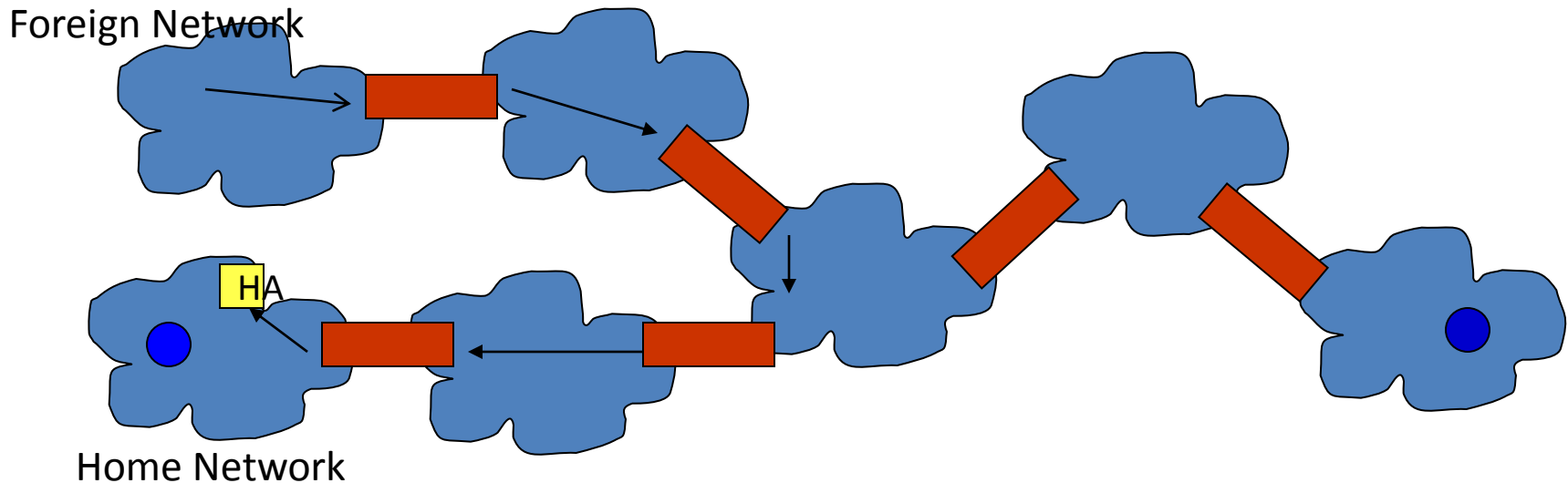
- Mobile node sends ICMP “Home Agent Address Discovery Request” request message to “Mobile IPv6 Home Agents” anycast address in its home network.
- Router acting as home agent responds with an ICMP “Home Agent Address Discovery Reply” message.
- **Binding Update message**: Visiting mobile node sends its primary care-of address to its home agent.
- Home agent responds with a **Binding Acknowledgment message**.
- Dynamic home agent discovery useful when home network gets reconfigured or old home agent is no longer in the network.

# Move Detection

- **Network-prefix-based:**
  - Mobile node detects a change in the on-link subnet prefix
  - This indicates move to a new subnet.

# Registration

- Mobile node moves into foreign network.
- Node sends registration message to HA.
- HA sends registration response, containing outcome (granted or denied) to mobile node.



# Registration Reply

- Indicates whether registration request has been granted, or denied by home agent.
- Format similar to request message.
- Lifetime field indicates duration for which registration has been granted.
  - Once request issued, no node can increase the duration of the lifetime field.
  - Home agent can grant request for duration less than requested lifetime.

# Determining Registration Duration

- Mobile node requests registration for  $T$  time units.
- Positive response received after time  $t$ .
- Let value of received lifetime =  $T'$ .
- If  $T=T'$ , remaining registration lifetime =  $T-t$ .
- If  $T>T'$ , remaining registration lifetime =  $T'-t$ .



# Packet Delivery

- **Address resolution**: determining the hardware address of the node to which a packet has to be delivered.
- **Tunneling**: forwarding packet(s) to care-of address.
- **Decapsulation**: delivering packet to mobile node in its current network.

# Address Resolution

- HA sends **Neighbor Discovery** advertisements to All-nodes multicast address:
  - Source address: IPv6 address of HA
  - Target IP address: IPv6 address of mobile node
  - Target Link-Layer address: link-layer address of HA
  - Router Flag (R-flag): 0
  - Override Flag (O-flag): set
- HA responds to **Neighbor Solicitations** for mobile node's IPv6 address.
- **HA Defends** mobile node's home address during Duplicate Address Detection.

# Bidirectional Tunneling: IPv6 Encapsulation

- HA intercepts packet destined to mobile node's home address and decrements hop limit by 1.
- If hop limit  $> 0$ , encapsulate in IPv6 packet:
  - Source address of tunnel IP header = HA's IPv6 address.
  - Destination address = mobile node's primary care-of address.
- Path from HA to decapsulator is **one logical hop**.

# Reverse Tunneling

**Scenario:** Packets sent by visiting node X to another node Y.

Source address in packets: Home address of X.

**Ingress Filtering:** Examination of the packet source address by router, and discarding the packet if source address seems to be topologically “incorrect.”

**Reason for ingress filtering?**

**Solution:** Tunnel packets from mobile node to home agent, and then forward them to destination (**correspondent node**).

# Reverse Tunneling (contd.)

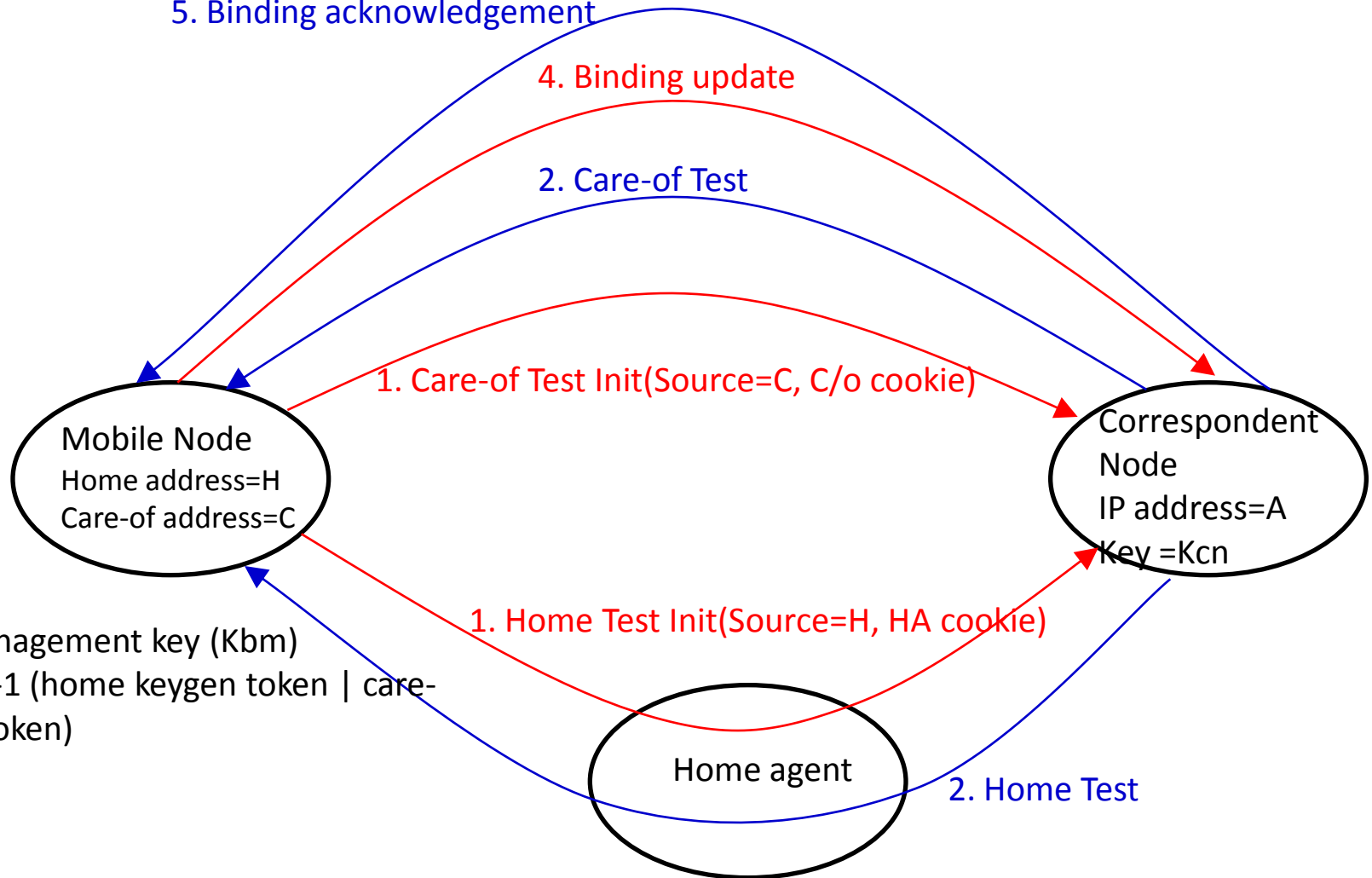
- **Forward tunnel**: starts at the home agent and terminates at the mobile node's care-of address.
- **Reverse tunnel**: starts as the mobile node's care-of address and terminates at the home agent.

# Communication with Correspondent Node

- **Scenario:** Mobile node receives a packet sent by a correspondent node such that:
  - The packet was tunneled using IPv6 encapsulation.
  - Destination address in the outer header is equal to the mobile node's care-of address.
  - Destination address in the inner header is the mobile node's home address.
  - Source addresses in the headers are different.
- **Indication:** Original sender of the packet (correspondent node) does not know current care-of address of the mobile node.
- Mobile node should **send Binding Update message** to correspondent node with its current care-of address.
- Correspondent node sends packets directly after that.

Care-of Test = (C/o cookie, Care-of keygen token, index\_j)  
 Care-of keygen token = First(64, HMAC\_SHA1(Kcn, (C | nonce\_j | 1)))

5. Binding acknowledgement



3. Generate binding management key (Kbm)  
 $K_{bm} = \text{SHA-1}(\text{home keygen token} \mid \text{care-of keygen token})$

Home Test = (HA cookie, home keygen token, index\_i)  
 Home keygen token = First(64, HMAC\_SHA1(Kcn, (H | nonce\_i | 0)))

# Route Optimization

- Mobile node constructs packets with:
  - Source address = care-of address in foreign network
  - Destination address = correspondent node's IPv6 address
  - Home address option field = home address of mobile node.
- Correspondent node sends packets with *Type 2 Routing header*:
  - Source address = correspondent node's IPv6 address.
  - Destination address = mobile node's care-of address.
  - Final destination (last hop) = mobile node's home address.
  - Processing of last hop: internal to mobile node.



# On Returning to Home Network

- Mobile Node sends Binding Update to HA:
  - Source address = node's home address.
  - Acknowledgment (A) and Home Registration (H) bits set.
  - Lifetime = 0
  - Care-of address = Home address
- HA no longer acts as proxy for mobile node.

**6LoWPAN: IPv6 over IEEE 802.15.4**

# Motivation

- Enable IPv6 to run over a network of wireless, low power personal area networks.
- Provides an adaptation layer between link and network layers.
- Use link and adaptation layer information to compress network and transport layer headers.

# Problem

- Minimum IPv6 MTU requirement = 1280 bytes.
- IPv6 fragmentation: only at endpoints.
- IEEE 802.15.4:
  - Maximum frame length = 128 bytes
  - Link-layer payload may be limited to 81 bytes
  - Max throughput = 250 kbps
  - Limited buffering and processing capability at nodes.

# 6LoWPAN Adaptation Layer

- Header compression when information can be retrieved using shared context or link-layer information:
  - Compressed fields
  - Elided fields.
- Fragmentation into multiple link-layer frames.
- Layer-two, mesh forwarding.

# 6LoWPAN Header Stacking

802.15.4 header	IPv6 Compressed Header	IPv6 Payload
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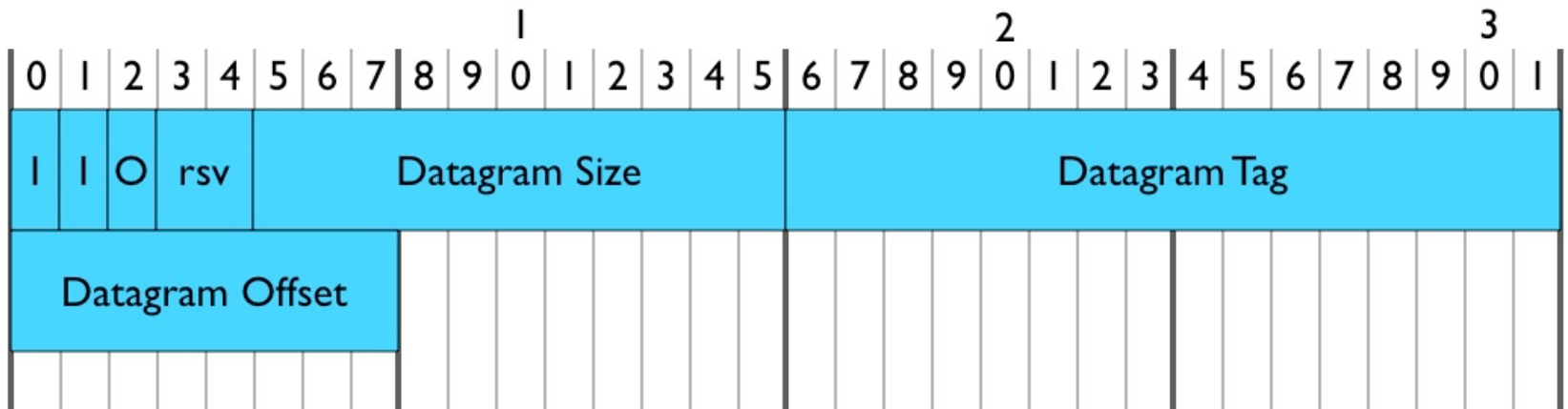
802.15.4 header	Fragment Header	IPv6 Compressed Header	IPv6 Payload
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802.15.4 header	Mesh Routing Header	Fragment Header	IPv6 Compressed Header	IPv6 Payload
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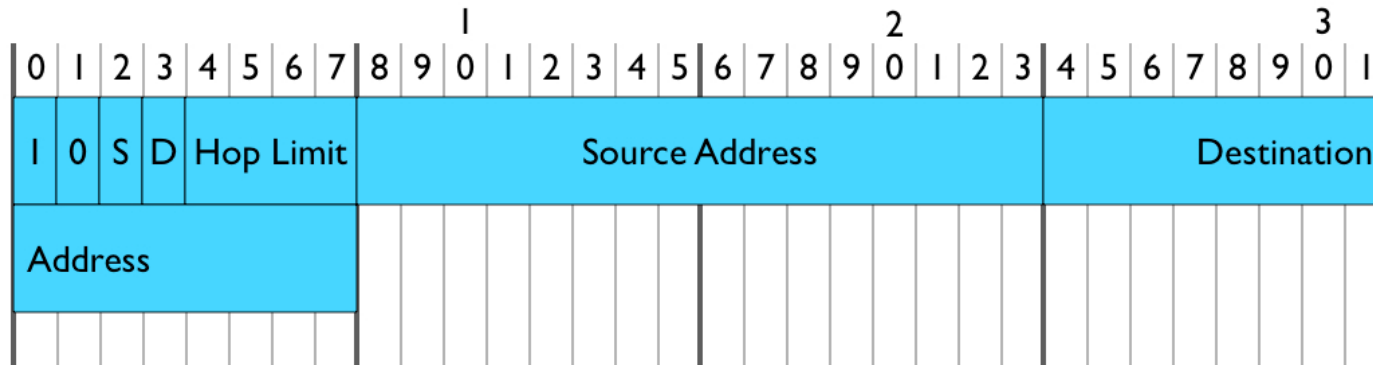
From: 6LoWPAN: Incorporating IEEE 802.15.4 into the IP architecture; Internet Protocol for Smart Objects (IPSO) Alliance White paper # 3, Jonathan Hui, David Culler, Samita Chakrabarty

# Fragment Header (4 or 5 bytes)

- Datagram size: of unfragmented payload
- Datagram tag: same for all fragments of a payload
- Datagram offset: position of fragment in unfragmented payload (in multiples of 8 bytes)



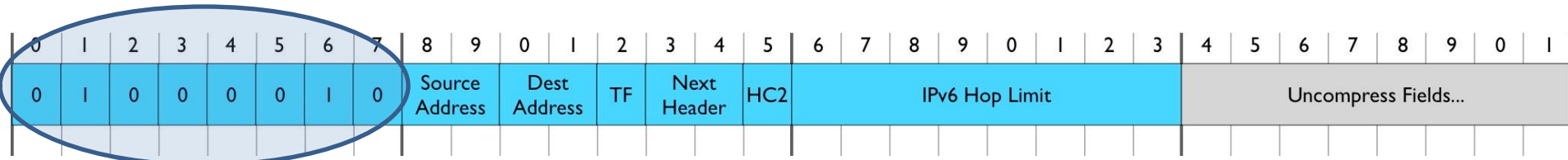
# Mesh Routing Header (5-17 bytes)



- Supports multi-hop, layer two forwarding.
- End-points of an IP hop (extended or short address):
  - Source address
  - Destination address
- Hop limit: decremented with each hop.
  - Frame discarded if 0.
  - S, D: indicate short or extended source, destination address, respectively.



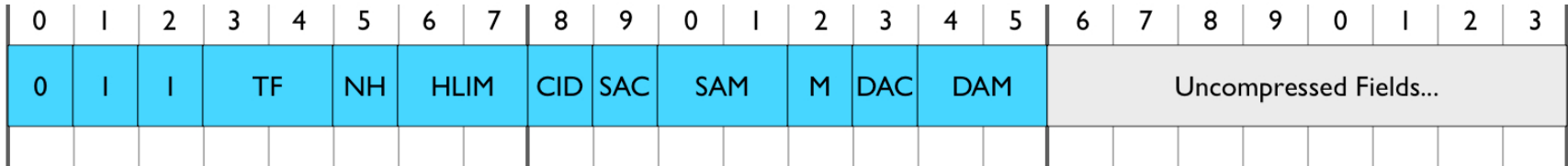
# IPv6 Header Compression (3 bytes!)



Dispatch: HC1 used

- 64-bit network prefix compressed to 1 bit for source and destination address when they correspond to link local prefix.
- 64-bit source and destination interface identifiers elided if derivable from link layer addresses or Mesh Routing Header.
- Traffic class and flow label compressed to single bit, if both zero.
- Next header = 2 bits, if TCP, UDP or ICMPv6.
- Payload length elided:
  - Can be derived from IEEE 802.15.4 frame or Fragment Header.
- Not very useful for communication using global IPv6 addresses.

# Improved IPv6 Header Compression



- Up to 16 shared contexts to compress external source or destination prefix.
- **TF**: traffic type and flow label separately compressed.
- **HLIM**: if hop limit 1 or 255 and compressed, or carried inline.
- **CID**: context identifier (0=default)
- **SAC/DAC**: whether stateless (link local) or context-based compression of source/destination address employed.
- **SAM/DAM**: whether full source/destination address is carried inline, upper 16 or 64 bits elided, or full address elided based on context.
- **M**: whether destination address is unicast or multicast.

# Conclusion

- Mobile IPv6 supports communication by nodes on the move.
- Return routability operations result in efficient forwarding of packets between mobile node and correspondent node.
- 6LoWPAN helps reduce runs IPv6 over IEEE 802.15.4 personal area networks.